

I installed the drivers for my Thrustmaster Force Feedback game controller, and even though the controls are working properly, I cannot get any effect in my games. What is wrong?

Concerning games:

- First, make sure that the game you are playing supports force feedback controllers and that you have installed the latest update (patch) available. The game support web site can also provide information about known issues and hardware compatibility.
- If the game support force feedback controllers, be certain that all options have been enabled within the game configuration options (see the game manual for more details)

Test your game controller

The Thrustmaster [Force Feedback testing application](#) can be used in order to test the force feedback functionalities of your accessories.

Note: The test will only work if your accessory is recognized as the preferred or first game controller. To prevent any confusion, simply disconnect any other game controllers from the computer.

If using the test failed to provide any force feedback effects, it means that the drivers haven't been installed properly.

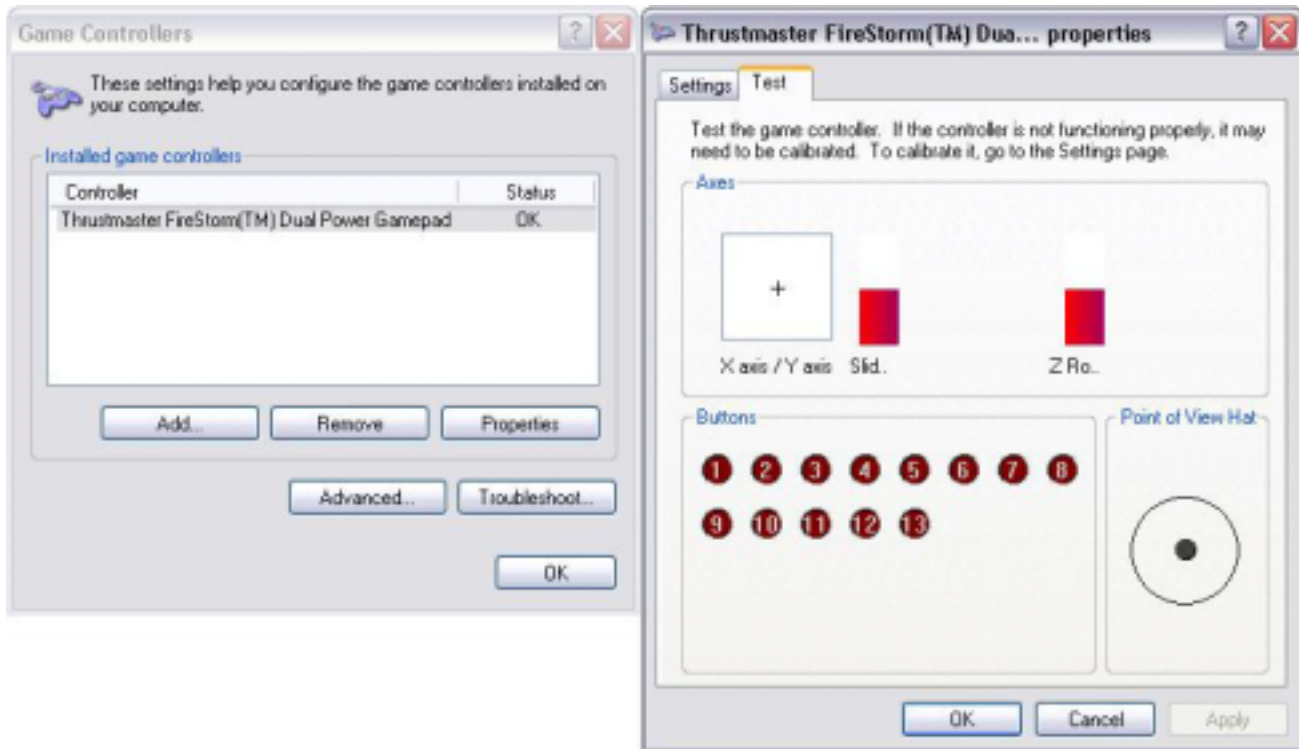
Verify the driver installation

It's important to understand a few notions about your accessory in order to verify that it is installed correctly.

Your controller, be it a gamepad, a joystick or a wheel, is fully compliant with the Human Interface Device specifications, and was developed in such a way that it will be recognized under the Microsoft Operating systems (Windows 98 SE, Me, 2000 and Windows XP) as a "HID compliant Game Device".

The drivers provided by Microsoft will ensure you a perfect compatibility with any games using DirectX technology (100% of today's games!).

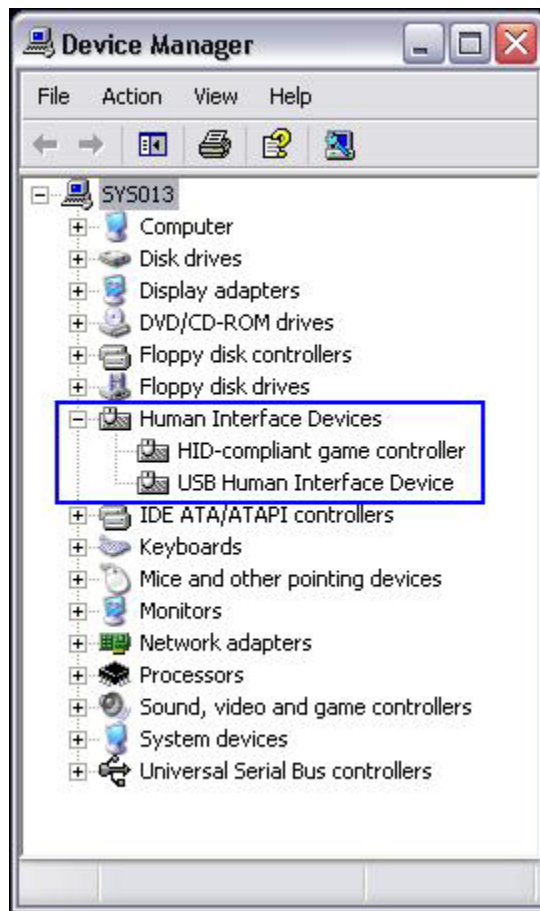
What this means is that as soon as you connect your game controller to your computer, it will automatically be recognized by Windows, and made available in Windows **Game Controller**, allowing you to perform test and calibration:



In Device Manager, your device will appear as two components:

Under HUMAN INTERFACE DEVICES:

- **USB Human Interface device**
- **HID-Compliant game controller**

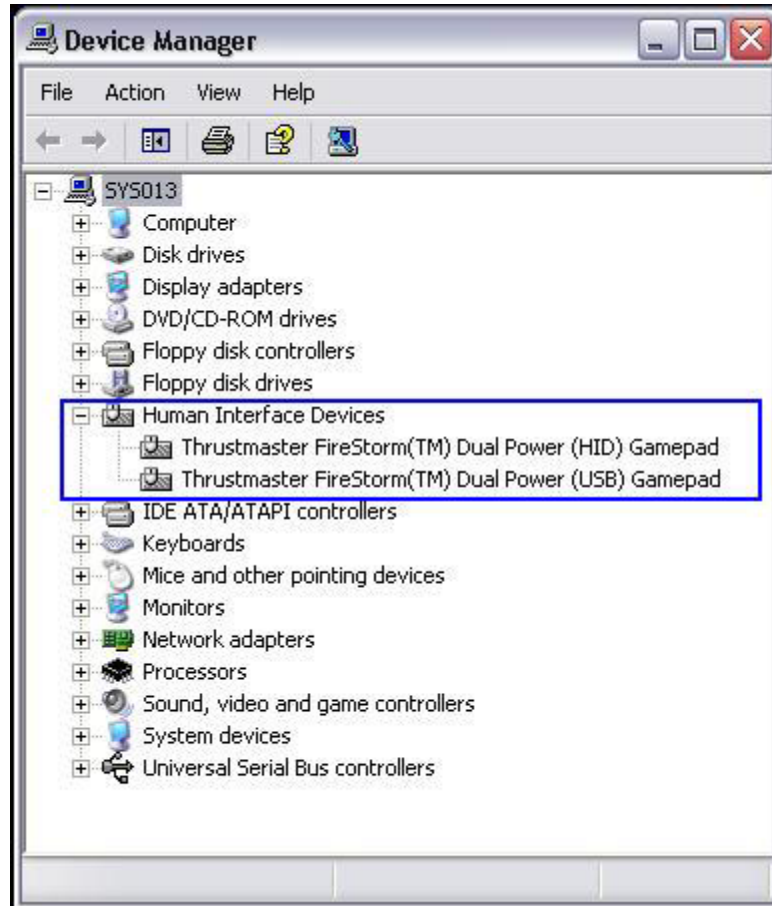


Since your Thrustmaster game controller is also a force feedback accessory, a driver to enable this feature is required to be installed.

Once the driver has been installed, your game controller will still be available in Windows **Game Controller**.

The changes, however, will be noticeable in **Device Manager**, where the **Thrustmaster** components will have replaced the Windows standard components under **HUMAN INTERFACE DEVICES**.

(Name will vary depending on the specific controller installed)



If any one of the two elements is not seen as a **Thrustmaster** component, the Force Feedback function of your controller will be unavailable.

The solution at this point is to repeat the driver installation.